Guessting game manual

1. *Start the program: User starts the program.*
2. *Enter user name: User enter their name when begin program.*
3. *User input: Player guesses and enters 4 numbers.*
4. *Compare guess with magic number: System compares user's guess to the magic number.*
5. *Feedback on results: which guesses number in correct position, the remaining are '-'.*
6. *Continuing or ending(Play again): Player chooses to continue or quit.*
7. *Update learderboard: Update and display the top 5 players.*